

Traditional Sports: School Championships

Soccer School Championship Qualifiers

Equipment

- **Shin pads are required; cleats are not permitted.**
- Teams must provide their own uniform; t-shirts are permitted as long as all t-shirts are identical.

Divisioning

- All teams are divisioned to play teams of similar ability.
 - Coaches will fill out a team ranking assessment at registration and can use our [Skill Assessments](#) as a guide.
- Team rankings (A,B,C,D and selected classification are used to establish division.
- Schools may enter the recreational or competitive category.
 - **Recreational;** intended for athletes new to the sport, there for fun not school championships qualification.
 - **Competitive:** intend to compete at the School Championships if selected or have a mid-high skill level.

The Game

- 4 players on the field + 1 goalie.
- The game is played on a turf or grass soccer field.
- Games are **20 minutes long, broken into two 10-minute halves.**
 - Includes a 2-minute halftime and a **running clock.**
- Each team may use one 1-minute time out per game.
- A **minimum of 5 players** is required to play, and teams can have a **max of 10.**
- There will be no overtime.
- Tie breakers are based on the following: succession game points (wins, ties), lowest points against, and random computerized draw.

Competition

Objective: To score more goals than your opponents by kicking the ball into the opposing team's net.

- The game begins with a coin toss for possession of the ball. The team that wins possession will kick off.
- Teams will change halves of the field for the second 10-minute period.
- The ball is out of play when it passes the goal line, the touchline or when play is stopped by the referee.
- A goal is scored when the whole of the ball crosses the goal line between the posts under the crossbar.
- After a goal is scored, a goal-kick is granted to the non-scoring team.
- When the ball goes out of bounce, kick-ins will be used as opposed to throw-ins.

Penalties

- Penalties will be penalized by awarding a free-kick to the opposing team.

Special Olympics Ontario

65 Overlea Boulevard, Suite 200, Toronto, ON, M4H 1P1

Tel 416-447-8326 / 1-888-333-5515 Fax 416-447-6336

Web www1.specialolympicsontario.com/schools

Facebook/Instagram/X @SOOSchoolChamps

Registered Charitable Number - 11906 8435 RR0001

Created by the Joseph P. Kennedy Jr. Foundation for the benefit of persons with intellectual disabilities.



Scoring

- One point shall be awarded for every goal each team scores.
- The team who reaches 7 points first, or the team with the most points at the end of the 20-minute match, wins the game.

**Note: For qualification to Provincial School Champions, teams are competing against teams in their conference, which may extend beyond those they compete against at their qualifier. To learn more about the qualifying process, please visit our resources page: [Schools Hub](#)*

Special Olympics Ontario

65 Overlea Boulevard, Suite 200, Toronto, ON, M4H 1P1

Tel 416-447-8326 / 1-888-333-5515 Fax 416-447-6336

Web www1.specialolympicsontario.com/schools

Facebook/Instagram/X @SOOSchoolChamps

Registered Charitable Number - 11906 8435 RR0001

Created by the Joseph P. Kennedy Jr. Foundation for the benefit of persons with intellectual disabilities.