

Floorball School Championship Qualifiers

Equipment

- Each player on the court is **required to use an [International Floorball Federation \(IFF\) approved](#)** Floorball stick
 - Floor Hockey or other sticks will not be permitted.
- Goalkeepers are required to wear a Canadian Safety Association (CSA) or IFF approved caged helmet along with leg, chest and hand.
- **Note SOO will provide teams with goalie equipment at their respective qualifiers upon request.**

Divisioning

- All teams are divisioned to play teams of similar ability.
 - Coaches will fill out a team ranking assessment at registration and can use our [Skill Assessments](#) as a guide.
- Team rankings and selected classifications are used to establish division.
- Schools may enter the recreational or competitive category.
 - Recreational: intended for athletes new to the sport, there for fun, not School Championships qualification.
 - Competitive: intended for athletes hoping to qualify and mid-high skill.

The Game

- 4 players on the court at a time (3 players + 1 goalie)
- The game is played on a gym surface with makeshift boards outlining the court
- Games are 20 minutes long, broken into two 10-minute halves.
 - Includes a 2-minute halftime and a **running clock**.
- Each team may use one 1-minute time out per game.
- A minimum of 4 players is required to play, and teams can have a max of 8.
- There will be no overtime.
- **Teams will not change ends after each period.**
- **Substitutions:** Coaches can make substitutions after any whistle
- Tie breakers are based on the following: succession game points (wins, ties), lowest points against, and random computerized draw.

Competition: **Objective: To score more goals than your opponents by shooting the ball into the opposing team's net.**

- The game begins with a faceoff at center court.
- If the ball goes out of bounce, **the opposing team will start with the ball in a stationary position** just inside the court where the ball exited the field of play.
- No player, except the goalkeeper, shall stand in the goal crease, on the goal line, nor hold his/her stick in the goal crease.
- After a save, goalies can throw or roll the ball.
- Faceoffs will occur: to start the game/half, each goal, after penalty box infraction, each stoppage of play, off-setting penalties and if it's inconclusive who hit the ball out last.

Penalties

- There will be three categories of penalties: free hits, penalty shots and penalty box minutes. The penalty will be based on the infraction. A list of infractions can be seen on the tech package.
 - **Sticks must remain below the knee when playing the ball and shooting.**
 - **No body contact should occur at any time**

Scoring

- One point shall be awarded for every goal each team scores.
- The team that reaches the first 10 points, or the team with the most points at the end of the 20-minute match, wins the game.